

CODING CHALLENGE

Write a program where

1. it prompts player to guess a number. It begins by saying: "Guess a number between 1 and 10."
2. Player enters a number, and the program responds with either "Correct" or "Try again."

Add-ons:

Difficulty Selection:

Player to choose between Simple and Difficult mode:

- Simple: Guess a number between 1 and 10
- Difficult: Guess a number between 1 and 100

Limited Attempts:

- Player has three attempts to guess the correct number
- If they fail after three guesses, program to print the correct answer

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1. Simple
2. Difficult
Enter option: 2
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```
Guess number between 1 - 100
Enter number: 67
That's correct!!
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DIGIMAKER

Programming for young Makers